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## 1. General Information

The Pittsburgh Knights reserve the right to modify these rules at any time. We recommend that you read them before the event.

Players agree to abide by these rules when registering and participating in this competition.

In order to ensure the smooth running of the competition, the Pittsburgh Knights reserves the right to rule on points that are not covered or that violate the rules.

### a. Age limit to participate

The competition is open to everyone.

If a minor reaches the final, he/she will have to provide us with the authorization of his/her legal representatives as well as proof of identity, failing which he/she will be **disqualified**.

### b. Registration and Participation

Must be a part of the Pittsburgh Knights Club in TrackMania and Discord to participate.

### c. Mappack

Maps released individually week by week over 6 weeks on each Monday. All 6 maps will be used in the Grand Final. Approximately 60-75 seconds per map.

**Reminder: Short cuts are FORBIDDEN.**

### d. Contacts

Please don't hesitate to contact us through discord or by e-mail for further information or to share comments!

Discord Username: snooze#1337

Discord Username: GGeek#1706

Pittsburgh Knights Discord: [Discord](#)

## 2. Rewards

**Total prizepool of \$900 USD split between the Top 3.**

**1st : \$500 USD**

**2nd : \$250 USD**

**3rd : \$150 USD**

### **3. Trackmania Rules**

The competition will take place on the Club version of Trackmania  
Special characters should be avoided in the username for visibility reasons.

#### **a. All Rounder Circuit Rules**

##### **i. Time Attack Qualifying**

Each week, players will compete on a selected newly released map to attempt to record their fastest lap. Map will be revealed on Monday after each broadcast with the exception of the first week where we will announce separately at 2 PM EST (8 PM CEST). Players have until Sunday at 18:00 EST (23:59 CEST) to record best times.

Circuit points are awarded to players recording the Top 40 times on the leaderboards.

The Top 16 players in the time leaderboards get to compete the following Monday in a Single-Elimination Bracket and score extra Circuit points.

The remaining 24 players receive points as follows:

17th-25th : 10 Pts

26th-40th : 5 Pts

A new map will be revealed and released at the end of the weekly circuit event broadcast, with players needing to record fastest lap times by Sunday 17:59 EST (23:59 CEST) to try and qualify for the following weekly circuit event.

##### **ii. Weekly Circuit Event**

The top 16 lap times from weekly leaderboard will compete the following Monday in a Single-Elimination Bracket event.

Players are split into 4 groups of 4, in a bracket format. A standard match will consist of a rounds mode phase (8 rounds) and a 6-lap race played on the weekly track.

If a player from the top 16 cannot make the competition, the next in line on the leaderboard will fill the slot. Points will be awarded to the player who cannot make it in the 17th-25th score range.

##### **iii. Rounds mode configuration**

- Points distribution : 10,6,4,3
- Time to finish : 20 sec
- Number of rounds: 8
- Warm up : 1
- Respawn: enabled

#### **iv. Laps mode configuration**

- Points distribution :10,6,4,3
- Time to finish : 20 sec
- Number of laps : 6
- Warm up : 1
- Respawn : enabled

At the end of each phase, players are awarded points based on their finishing position as follows:

1st: 8 points

2nd: 6 points

3rd: 4 points

4th: 3 points

The top 2 of each group move on to the next branch of the bracket.

In case of a tie in the Rounds phase, the player with the faster round time gets ahead.

In the case of a tie overall, the player with the faster lap time in the 6-lapper gets ahead.

#### **v. Circuit Points Distribution**

At the end of the event, Circuit points are awarded to every contestant based on their result.

1st : 100 Pts

2nd : 85 Pts

3rd : 76 Pts

4th : 71 Pts

5th-6th : 58 Pts

7th-8th : 45 Pts

9th-12th : 32 Pts

13th-16th : 20 Pts

## **b. Grand Finals Rules**

### **i. General Information**

The Grand Finals will consist of a Double Elimination bracket composed of the Circuit's Top 16 point scorers and will be held on **Sunday, August 30th 2020 10:00 EST (16:00 CEST)**.

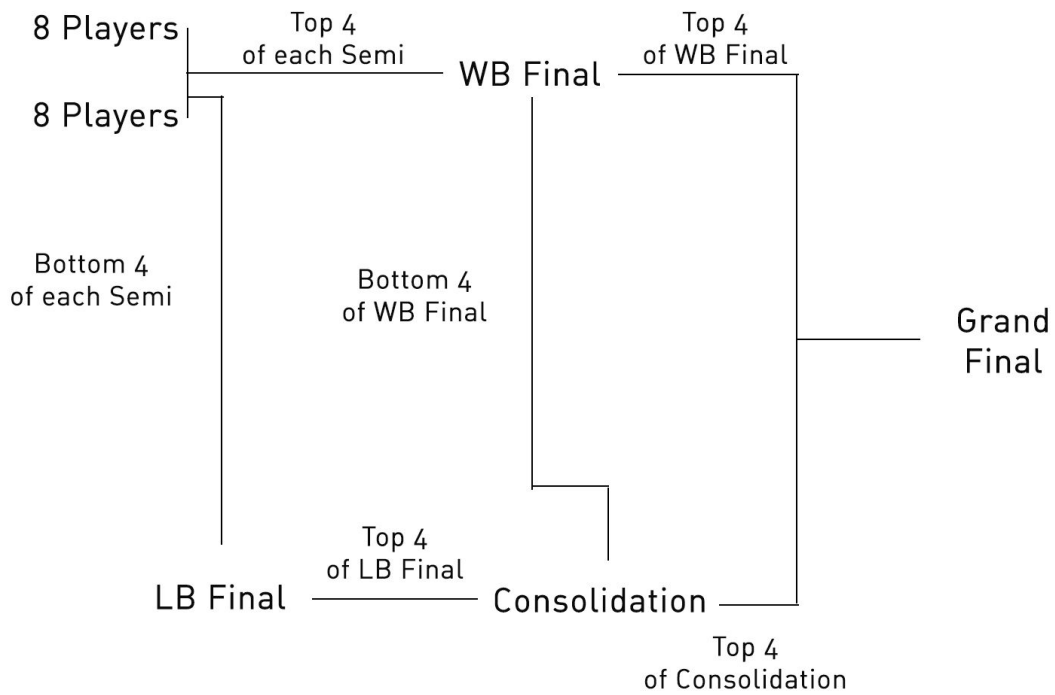
The Grand Finals will be played in Cup Mode with 8 players per group..

### **ii. Cup Mode Rules**

- Points Limit : 80 (100 for Grand Final)
- Points Distribution : 10,8,6,5,4,3,2,1
- Number of Winners per group : 4
- Number of Maps : 6

- Number of Rounds : 5
- Warm-up : 1
- Finish Timeout : 10 Seconds
- Respawns are allowed
- Grand Finals will conclude once the first 3 players win their round as finalists. At this point the competition will stop and 5-8th will be awarded based on point total.

### Semi-Finals



Match gamemode : Cup  
 Points distribution : 10,8,6,5,4,3,2,1  
 Finish Timeout : 10 Seconds  
 Respawns enabled  
 Finalist points limit : 80 (100 for GF)  
 Number of winners : 4 (3 for GF)

## 4. Match Details in the final phase

A time constraint will be imposed throughout the competition. Players will have to be present at the time indicated on the match schedule. This information will be available on the Pittsburgh Knights Discord.

## 5. Match Interruption

If a match is interrupted due to an unintentional shutdown, crash, network failure, crash of a player, the referees have the right to interrupt the match or round and restart it.

If the server crashes, the match is cancelled and replayed.

No pauses are allowed during rounds and in cup mode.

Players are not allowed to voluntarily leave a match in progress unless an exception reason is approved by the tournament organizers. The player will be disqualified otherwise and all points awarded will be forfeited.

### a. Results

The results of the different matches will be processed and confirmed by the Pittsburgh Knights organizers. If a player wants to lodge a complaint, he/she should not interrupt the match but instead complete the round and lodge a formal complaint to an admin as soon as possible to be reviewed.

## 6. Violation of Regulations

The Pittsburgh Knights and its administrators are the tournament's officials.

The officials act as the tournament referees. They are the only ones who can warn and sanction players.

### a. Prohibited conduct and sanctions

- Cheating, unsportsmanlike behavior
- Inappropriate or violent language
- Verbal abuse of players or referees
- Non-compliance with the General Rules
- Challenging officials decisions
- Late for matches (5 minutes tolerance)

**Violations of these rules may result in disqualification from the tournament and forfeiture of points.**

## 7. Streaming and rebroadcasting

All matches will be streamed on the official Pittsburgh Knights channel.

Players are allowed to stream their point of view during the weekly events.

**Players are not allowed to stream their point of view during the Grand Finals.**

If a player is found to be streaming during the Grand Finals, **he/she will be disqualified.**